

NICC 6TH-8TH Grade Basketball Rules

MISC:

- Boys will use a full size basketball and all girls' teams will use the smaller ball

8th Grade Specifics:

- 6 minute quarters will be played. Overtime will be 2 minutes
- Three full and two 30 second time outs per game
- The 3-point shot will always be used if the court is lined for it
- Full-court press is allowed all 4 quarters
- 15 PRESS point rule in effect: No full-court press by the team that is leading by 15 or more points (No press by EITHER team after 20 points-lead in 4th quarter)
- At a 20 point lead in the 4th quarter, clock will be running and will not revert back to sopped clock even if the lead is less than 20

7th Grade Specifics:

- Two 18 minute running clock halves with clock stopping in last minutes of each half. Overtime will be 2 minutes, second overtime will be sudden death. Clock will only stop for free throws in last minute of each half
- Two 60 second time outs per half, use them or lose them, 1 time out for the first overtime
- The 3-point shot will always be used if the court is lined for it
- Full-court press allowed during second half only
- 15 PRESS point rule in effect: No full-court press by the team that is leading by 15 or more points (No press by EITHER team after 20 points-lead in last 9 minutes of the second half)

6th Grade Specifics:

- Two 18 minute running clock halves with clock stopping in last minutes of each half. Overtime will be 2 minutes, second overtime will be sudden death. Clock will only stop for free throws in last minute of each half
- Two 30 second time outs per half, use them or lose them, 1 time out for the first overtime
- NO 3-point shot will be used
- Full-court press allowed during last 9 minutes of the game only (carries over into overtimes). 10-point PRESS rule in effect as above: No full-court press by the team that is leading by 10 or more points

NICC Playing Time Rules:

- No student tame member may participate in more than 6 quarters of playing time during conference school matchups in the regular season where consecutive games are played by the various levels. An entry of any amount of time is considered a quarters worth of play. A team that plays a student more than six quarters will forfeit the game in which the violation occurred.
- All players entered into the official scorebook before a game **MUST** play some portion of any quarter. Failure to enter a listed player into the game will result in forfeit of the entire game by the offending team.
- NOTE: The home team provides an official scorekeeper. It is proper procedure for the official scorekeeper to remind ALL coaches what players have not played yet.

NOTE: Playing up & Technical Fouls:

- Any team with 7 dressed players or less may allow "play up" younger players an unlimited amount of quarters. The 6 quarter playing rule is not in affect in this situation and this applies to both boys' and girls' basketball. Any player or coach receiving a technical foul due to unacceptable behavior ONLY, will be expected to serve a one game suspension immediately effective, their next NICC game. Any player or coach who receives two technical fouls in one season will not be allowed to participate in any further NICC games for the season.